

# TWO BUILDINGS

## *Objectives*

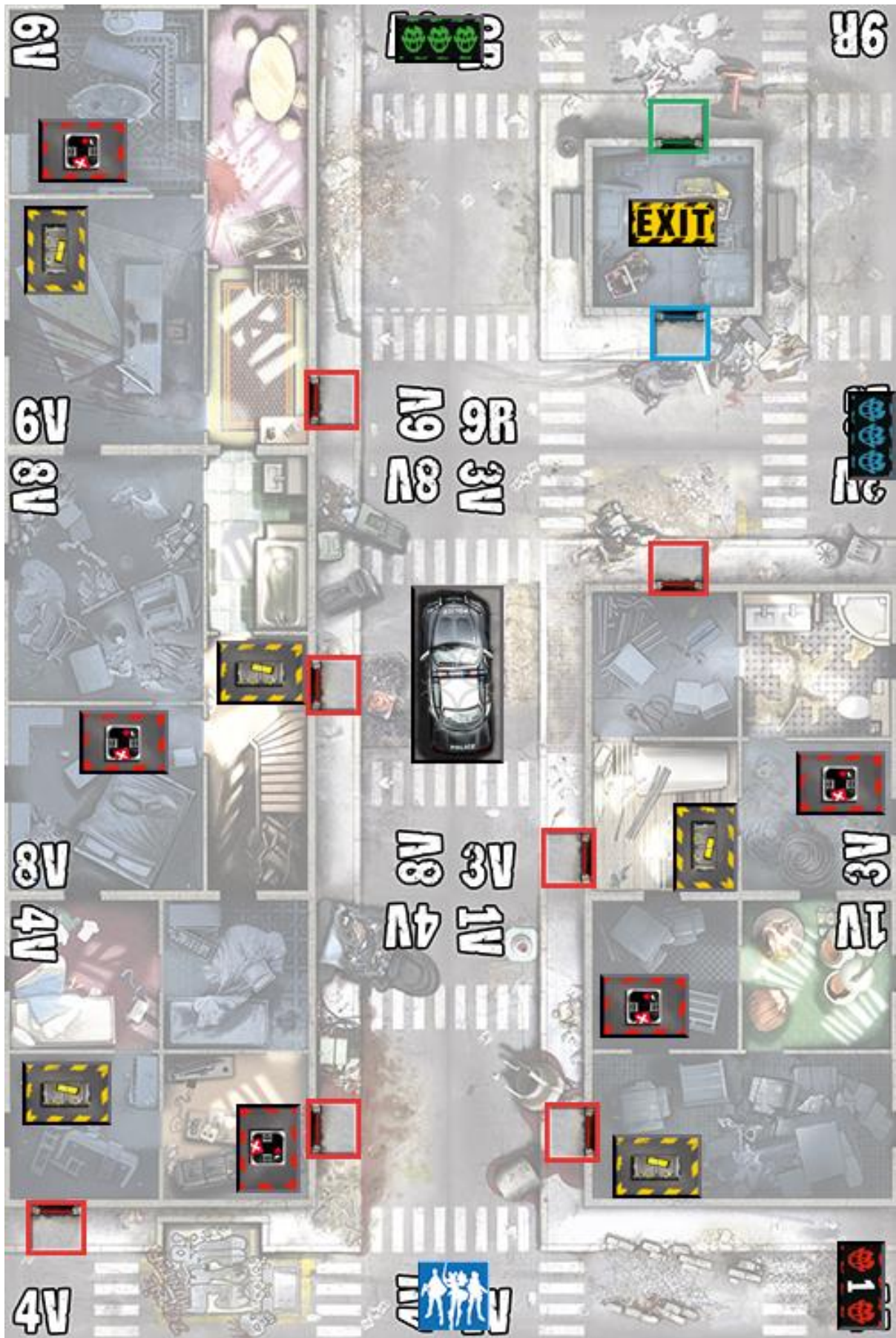
- The objectives must be completed in the following order
  1. Collect all targets
  2. Destroy spawns
  3. Kill the monster
  4. Go to the exit

## *Special rules*

- For each objective, the survivor scores 5 exp. points
- Green and blue doors, can only be opened after destroying the spawns
- Spawns are destroyed by a given target using 3 actions

## *Preparation*

- Games: Zombicide 2nd edition
  1. Put together a game plan 6V , 9R, 8V, 3V, 4V, 1V
  2. Prepare tokens ( spawn doors, etc.)



Graphic elements © Guillotine Games.